Art

Year 5 and 6

Autumn

Topic - **Sculptures from Junk**

Rationale

Children will have the opportunity to look at sculptures which have been constructed from recycled/junk materials. They will design a large scale sculpture using the design process they have learned. This sculpture will include a circuit with switch which is covered in science lessons this term.

NC Objective

To create sketch books to record observations.

To choose media appropriate for the task. To develop skills in designing and sculpture.

To learn about great artists in history.

Links to other Subject/Topics.

Science – Electricity
DT – Structures
English – Instructional Writing

Inspiration for Aspiration,

sculptor, designer of large scale art instalments, electrician,

Key Content

- What do key artists sculptures look like made from recycled items?
- What type of things can be recycled?
- How will I use my sketchbook to create a design?
- What items will I use for my sculpture and what methods will I use to join them?
- What will I use to decorate my sculpture to add pattern and texture?
- How will ensure my sculpture is stable and has a working circuit?
- How will I evaluate my work?

Concepts

Art	1	2	3	4	5	6
Drawing						
Colour						
Texture						
Form						
Printing						
Pattern						

Skills and Knowledge Year 3 and 4

- Continuously refer back to artists, architects and designers in history for inspiration or comparison.
- use varied brush techniques to create shapes, textures, patterns and lines; suitable equipment for the task
- - colour mixing and matching; tint, tone, shade –

Skills and Knowledge Year 5

- Begin to give detailed observations about notable artists', artisans' and designers' work;
- Offer facts about notable artists', artisans' and designers' lives;
- Start to Use key vocabulary to demonstrate knowledge and understanding in this strand
- Plan and design a sculpture;

Skills and Knowledge Year 6

- Give detailed observations about notable artists', artisans' and designers' work;
- Offer facts about notable artists', artisans' and designers' lives;
- Use key vocabulary to demonstrate knowledge and understanding in this strand
- Plan and design a sculpture;

- observe colours – - suitable equipment for the task – - colour to reflect mood • learn and practise a variety of techniques, e.g. overlapping, tessellation, mosaic and montage; Explore environmental and manmade patterns. • Experience surface patterns / textures – Discuss own work and work of other sculptors	• Use tools and materials to carve, add shape, add texture and pattern; • Develop cutting and joining skills, e.g. using wire, coils, slabs and slips; • Use materials other than clay to create a 3D sculpture; • Use key vocabulary to demonstrate knowledge and understanding in this strand: form, structure, texture, shape, mark, soft, join, tram, cast. • Plan and develop ideas • Shape, form, model and join • Observation or imagination • Properties of media • Discuss evaluate own work and that of other sculptor	• Use tools and materials to carve, add shape, add texture and pattern; • Develop cutting and joining skills, e.g. using wire, coils, slabs and slips; • Use materials other than clay to create a 3D sculpture; • Use key vocabulary to demonstrate knowledge and understanding in this strand: form, structure, texture, shape, mark, soft, join, tram, cast. • Plan and develop ideas • Shape, form, model and join • Observation or imagination • Properties of media • Discuss evaluate own work and that of several other sculptor

Artistic Vocabulary

Sculptor
Designer
Plan
Design
Cutting
Joining
Texture
Shape
Model

By the end of this topic children will

be able to have the opportunity to use a variety of materials for sculpting. They will experiment with joining and construction, asking and answering questions such as, 'How can it go higher?' Children understand more about decorating sculptures and adding expression through texture. They will have used a variety of tools to support the learning of techniques and to add detail. They will combine design ideas in a small group to produce a large scale sculpture of a robot using what would be considered junk items. They will have added a circuit to their design inspired by science lessons this term.