

Make representations of familiar items

Continuous Provision Progression Document

Explore famous artists, talking about their work and using their 'style' in their own creativity.

Don't take away an enhancement?

Reception Paint		
	Area Focus - Expressive Art and Design Fine Motor Knowledge and Understanding the World	<u>Possible Enhancements, Theme Links or Added Resources</u>
<u>Autumn 1</u>	Colour mixing with poster paint using black and white to make new shades. Colour mixing with poster paint to make a new colour (primary to secondary colours)	
<u>Autumn 2</u>	Materials to mix into paint to create texture e.g. flour, wallpaper paste	
<u>Spring 1</u>	Water colours and powder paint	
<u>Spring 2</u>	Wax crayons for resist painting	
<u>Summer 1</u>	Uses different materials of choice for printing Marbling*	
<u>Summer 2</u>	Choosing the correct medium for the job	

Nursery Paint		
	Area Focus - Expressive Art and Design Fine Motor Knowledge and Understanding the World	<u>Possible Enhancements, Theme Links or Added Resources</u>
<u>Autumn 1</u>	Printing	<u>Print shape twist stamp dab soft squash squeeze</u>
<u>Autumn 2</u>	Round objects for rolling art e.g. conkers, marbles	
<u>Spring 1</u>	Blow painting/paint spritzers in bottles	<u>Colour mix hard soft light dark smooth rough</u>
<u>Spring 2</u>	Painting on different surfaces	
<u>Summer 1</u>	Natural materials to create our own paintbrushes (and paint)	<u>Picture draw make circle line thick thin</u>
<u>Summer 2</u>	Frozen lolly paint/drizzle painting	

Reception Creative

	Area Focus - Expressive Art and Design Fine Motor Knowledge and Understanding the World	<u>Possible Enhancements, Theme Links or Added Resources</u>
Autumn 1	Sharing their creations scrunch bend	
Autumn 2	fold fringe	
Spring 1	Solve problems- How can we join and link? Discuss how things work	
Spring 2	Design	
Summer 1	Improve	
Summer 2	Refine	

Nursery Creative

	Area Focus - Expressive Art and Design Fine Motor Knowledge and Understanding the World	<u>Possible Enhancements, Theme Links or Added Resources</u>
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<u>Autumn</u>	Model with a range of different 3D shapes and objects Create with a range of 2D shapes and objects (sticking stuff on)	
<u>Spring</u>	Twist, squash and squeeze paper and materials	
<u>Summer</u>	Combining material to create different textures	

Reception Construction

	Area Focus - Expressive Art and Design Knowledge and Understanding Fine/Gross Motor	<u>Possible Enhancements, Theme Links or Added Resources</u>
<u>Autumn 1</u>	5. Complex Structures Make maps	
<u>Autumn 2</u>	6. Patterns and Symmetry	
<u>Spring 1</u>	7. Pretend Play Create for a purpose	
<u>Spring 2</u>	Make a plan before construction begins	
<u>Summer 1</u>	Solve problems through trial and error Record creations using drawings and photographs	
<u>Summer 2</u>	Test out ideas and make changes to improve the structure or purpose	

Nursery Construction

	Area Focus - Expressive Art and Design Knowledge and Understanding Fine/Gross Motor	<u>Possible Enhancements, Theme Links or Added Resources</u>
<u>Autumn 1</u>	1. Explore Use tools and equipment safely	
<u>Autumn 2</u>		
<u>Spring 1</u>	2. Stacks and Rows Develop respect for what others have made Resilience when a structure collapse	
<u>Spring 2</u>		
<u>Summer 1</u>	3. Bridges Combine different materials and resources	
<u>Summer 2</u>	4. Enclosures Talk about creations and share thoughts	

Reception Home Corner/Role Play

Reception Home Corner/Role Play		
	Area Focus - Maths PSED Communication and Language	Possible Enhancements
Autumn	Match, sort and compare Measure and pattern Circle, triangle, square and rectangle Numbers to 5 People Who Help Us Celebrations	Different patterned table cloths to change Socks for pairing and pegging up
Spring	Mass and Capacity Length, height and time 3D shapes Numbers to 10	Telephones and phone book Clock
Summer	Numbers to 20 Addition and subtraction Shapes for a purpose Sharing and grouping Patterns Maps and models	Socks for pairing linked to odd and even numbers

Nursery Home Corner/Role Play

Nursery Home Corner/Role Play		
	Area Focus - Maths PSED Communication and Language	<u>Possible Enhancements</u>
<u>Autumn</u>	Compare amounts Explore and build with shapes Explore repeating patterns Number names Subitising 1,2,3 Position and space	
<u>Spring</u>	Subsisting 1,2,3 Label 1,2,3 Position and routes Explore Patterns Take and give 1,2,3 Match, talk, push and pull Talk about dots Compare and sort collections	
<u>Summer</u>	Repeat patterns Start to puzzle Making patterns Make games and actions Show me 5 My own pattern Stop at 1,2,3,4,5 Match sort compare	

Reception Water**Linked Curriculum Objectives - Maths****Motor Skills/ pouring development****Communication and Language**

	<u>Area Focus</u>	<u>Possible Enhancements</u>
<u>Autumn</u>	<p>Pour into a chosen container e.g. bucket to bucket Fill a container to their intended point of fill e.g. a full or half full bucket Mix - Understands what will happen to the water when they mix e.g. whisking the water will...</p> <p>White Rose Maths - Match, Sort and Compare White Rose Maths - Talk about Measure and Patterns</p>	
<u>Spring</u>	<p>Pour with increased accuracy e.g. kettle to tea set Fill - Starting to read scales when filling e.g. potion bottles $\frac{1}{4}$, $\frac{1}{2}$ and $\frac{3}{4}$ Mix - Looses little or no water when mixing</p> <p>White Rose Maths Capacity objectives - Explore Capacity, Compare Capacity</p>	
<u>Summer</u>	<p>Pour with increasing accuracy and less spilling e.g. handled jug to water wheel Fill - Starting to read scales when filling e.g. showing an awareness of the numbered scales on the measuring jugs Mix - Looses little or no water when mixing</p>	

Nursery Water**Linked Curriculum Objectives - Maths****Motor Skills/ pouring development****Communication and Language**

	<u>Area Focus</u>	<u>Possible Enhancements</u>
<u>Autumn</u>	Pour - tips to pour/drops objects into the water Fill - Fills containers until they overflow/Randomly fill different containers Mix - Explores the way water moves as they mix and stir it	
<u>Spring</u>	Pour - Observes as they pour water from container to container/ Observes the way water moves Fill - Fills containers with increasing control. Mix - Mixes slowly as not to spill /Increased control when mixing	
<u>Summer</u>	Pours slowly into an intended space Fill - Fills containers with a desired amount Mix - Mixes with a goal in mind for example to make potions	

Reception Wet Sand**Linked Curriculum Objectives - Maths****Motor Skills****Communication and Language**

	<u>Area Focus</u>	<u>Possible Enhancements</u>
<u>Autumn</u>	Dig - Select the best tool for the job e.g. bigger spade for larger bucket Mould - use equipment to make sand into a desired shape Bury/Enclose - use equipment to bury objects White Rose Maths - Match, Sort and Compare White Rose Maths - Talk about Measure and Patterns	
<u>Spring</u>	Dig - digs with control Mould - uses equipment to make intricate sand creations Bury/Enclose - buries and covers up resources White Rose Maths Capacity objectives - Explore Capacity, Compare Capacity	
<u>Summer</u>	Dig - digs for a desired purpose Mould - uses equipment to make intricate sand creations Bury/Enclose - pats sand down to cover up resources	

Nursery Wet Sand**Linked Curriculum Objectives - Maths****Motor Skills****Communication and Language**

	<u>Area Focus</u>	<u>Possible Enhancements</u>
<u>Autumn</u>	Dig - Explores moving sand using spade/ scoops / Digs using hands / Lifts sand in hands and places back down Mould - Makes impressions using hands, fingers, knees, arms Bury - Covers their hands and fingers in sand	
<u>Spring</u>	Dig - Scoops sand up using scoop/ spade / Moves sand from A to B using a spade / Loses little sand off the spade / Able to dig a hole or space in sand Mould - Free play with hands - makes shapes, heaps and tunnels Bury - Free play with hands/ Uses hands to cover up objects	
<u>Summer</u>	Dig - Loses little sand off the spade / Able to dig a hole or space in sand Mould - Fills moulds and shapes and turns over to make shape • Recognises that damp sand holds shape	

Reception Playdough**Early Excellence Resource**

Explore mathematical thinking

Imaginative play

	Area Focus- Expressive Art and Design Maths Communication and Language	<u>Possible Enhancements, Theme Links or Added Resources</u>
<u>Autumn</u>	Materials for children to make their own dough independently	
<u>Spring</u>	Adding colour to dough - e.g. mixing two colours together, grated chalk, colour changing pigment, pigment Scent Texture	
<u>Summer</u>	Offering flour sprinklers to stop dough from sticking Water to rehydrate dough Scales for comparing the weight of dough	

Nursery Playdough**Early Excellence Resource**

Explore mathematical thinking

Imaginative play

Fine Motor

	Area Focus- Expressive Art and Design Maths Communication and Language	<u>Possible Enhancements, Theme Links or Added Resources</u>
<u>Autumn</u>	Children to support adult in making playdough Colour	
<u>Spring</u>	Children to support adult in making playdough Colour/scent	
<u>Summer</u>	Children to support adult in making playdough Colour/scent/texture	

Reception Small World/ Story Telling

	<p>Area Focus- Expressive Art and Design</p> <p>Communication and Language</p>	<p><u>Possible Enhancements, Theme Links or Added Resources</u></p>
<p><u>Autumn</u></p>	<p>Demonstrate understanding of what has been read to them by retelling stories and narratives using their own words. Develops their own ideas through experimentation with diverse materials, e.g. light, projected image, loose parts Creates representations of both imaginary and real-life ideas, events, people and objects Plays cooperatively as part of a group to create, develop and act out an imaginary idea or narrative</p>	
<p><u>Spring</u></p>	<p>Introduces a storyline or narrative into their play Chooses particular movements, instruments/ sounds, colours and materials for their own imaginative purposes Invent, adapt and recount narratives and stories with peers and their teacher.</p>	
<p><u>Summer</u></p>	<p>Use recently introduced vocabulary during play Make use of props and materials when role playing characters in narratives and stories</p>	

Nursery Small World/Story Telling

	Area Focus- Expressive Art and Design Communication and Language	<u>Possible Enhancements, Theme Links or Added Resources</u>
Autumn	Uses various construction materials Re-enacts and reinvents stories they have heard in their play	
Spring	Creates sounds, movements, drawings to accompany stories Begins to be aware of the way stories are structured, and to tell own stories	
Summer	Engages in imaginative play based on own ideas or first-hand or peer experiences. Plays Uses available resources to create props or creates imaginary ones to support play alongside other children who are engaged in the same theme	

